

MERCEDES MARTINEZ

"FrameMade"

DETAILS

ADDRESS

Benito Juarez, Mexico City, Mexico

PHONE

55 2497 2203

EMAIL

framemade.online@gmail.com

LINKS

Portfolio

LinkedIn

Newgrounds

Sketchfab

Art Station

SOFTWARE

Adobe Photoshop

● ● ● ● ●

Adobe Illustrator

● ● ● ● ○

Adobe Premiere Pro

● ● ● ● ○

Adobe After Effects

● ● ● ○ ○

Adobe InDesign

● ● ● ○ ○

Procreate

● ● ● ● ○

Zbrush

● ● ● ● ○

Blender

● ● ● ● ○

Autodesk Maya

● ● ● ○ ○

Toonboom Harmony

● ● ● ○ ○

Storyboard Pro

● ● ● ○ ○

Moho Pro 14

● ● ● ○ ○

Clip Studio Paint

● ● ● ○ ○

Rough Animator

● ● ● ○ ○

Aseprite

● ● ○ ○ ○

Spine 2D

● ● ○ ○ ○

LANGUAGES

Spanish

● ● ● ● ●

English

● ● ● ● ●

French

● ● ● ● ●

Korean

● ○ ○ ○ ○

PROFILE

3D generalist and 2D animator focused on stylization and shape language

EXPERIENCE

"Ananda" (2019) - A short film by Alethia Sánchez

Jun 2019 - Jul 2019

[Character and prop coloring]

Mexico City

"Parada Para Dos" (2019) - Student short film

Apr 2019 - Oct 2019

[Direction, Storyboard, Visual Development, 2d Animation]

Mexico City

MICMXIFF 5th edition - Design & animation internship

Jun 2023 - Nov 2023

[3D modeling, Storyboard, 2d Animation, Motion graphics, Concept art]

Mexico City, Remote

"FIREWORKS" - Upcoming short film by Anya Butler

Aug 2024 - Oct 2024

[Background 3D modeling]

Remote

"ARENA AVATARS" MONOU.GG - 3D & Design internship

Dec 2024 - June 2025

[3D modeling, Texturing, Concept Art]

Mexico City, Remote

"EN GRAN AUGE" - Personal project/ upcoming short film

Jan 2021 - Present

[Direction, Storyboard, Visual Development, 3D modeling]

Mexico City

"SIEMPRE CONTIGO" - Upcoming short film by Irene Parra

Jan 2025 - Present

[3D modeling, Texturing, 2D animation]

Mexico City, Remote

EDUCATION

ESCENA - BOOTCAMP

Jan 2017 - Feb 2017

Traditional 2D animation

Mexico City

ESCENA - BOOTCAMP

Jan 2017 - Feb 2017

Introduction to 3D modeling in Autodesk Maya

Mexico City

UNIVERSIDAD LA SALLE MÉXICO - HIGHSCHOOL DIPLOMA

Aug 2015 - Jun 2018

Arts and Humanities [Área IV]

Mexico City

SAE INSTITUTE México - BA. IN DIGITAL ANIMATION AND VFX

Jul 2018 - Dec 2025

Mexico City

BUILDING A SECOND BRAIN (BASB) - COHORT 14 (ONLINE MENTORSHIP)

Apr 2022 - May 2022

A 5 week mentorship based on Tiago Forte's approach to the creative process

Remote

CG MASTERS SCHOOL OF 3D ANIMATION & VFX (CGMA) - ONLINE MENTORSHIP

Jun 2022 - Jul 2022

Composition for Concept Art and Illustration

Remote

CG MASTERS SCHOOL OF 3D ANIMATION & VFX (CGMA) - ONLINE MENTORSHIP

Jun 2022 - Jul 2022

Visual Development for Art Direction

Remote

CODERHOUSE - ONLINE BOOTCAMP

Jan 2023 - Mar 2023

Introduction to 3D design in Blender

Argentina, Remote

ARTINSIDE- WORKSHOP

Jan 2024 - Present

Traditional 2D animation

Mexico City